In our English lessons, we will continue with our daily basic skills sessions focusing on spelling, punctuation and grammar. Our class text will be 'The Great Kapok Tree' by Lynne Cherry. We will learn to rehearse this text and then use this text to explore setting and characters within our own narratives. We will also look at the features needed to create a fact file about the animals found in the rainforest and creating our own using our learnt information.

Geography

During our geography topic lessons, we will be exploring rainforests around the world. We will locate the different rainforests on a map to further develop our map and atlas skills. Also we will explore and identify different global climatic zones describing the climate in the tropics, learn what it is like to live in the rainforest and investigate and describe the layers of the rainforest.

Art and Design

During our art sessions we will be exploring the visual elements and techniques by experimenting with different mediums (pencil, pastel, paint). We will focus on the artist Henri Rousseau who, despite never visiting a rainforest himself, created colourful paintings based on his visits to the botanical gardens and zoos in Paris! We will be making our own animal masks and rainforest diorama. We love art in Class 3 and cannot wait to do lots more

PSHE

'Celebrating Difference' Through this unit we will discuss our families and know that all families are different. We will discuss bullying and how some words are hurtful.

Mathematics

We will continue to improve our basic skills in maths this term and focus on problem solving and mathematical reasoning. To start the term off, we will be looking at statistics and length. We will be working out the most popular skittle colour using tally charts and pictograms. Also, to measure length we will be using mm, cm and m. We will be measuring ourselves, teachers and the playground.

Class 3-Spring1 2022

'The Rainforest'

Our topic this term will take us on a journey into the Rainforests of the world. We look forward to deepening our knowledge and understanding of the different layers of the rainforest and discovering which plants, creatures and animals can be found there.

Physical Education

In PE, we are going to be using our topic to create our own performances. We will be using dance to show character, feeling and emotions. We will be creating our own sequences base on living in a rainforest. We will be performing our dance to an audience

Music

In music we will focus on listening to and discussing the sounds of the rainforest (focusing on weather, animals and their habitats). We will create and perform our own compositions using voice, body percussion and instruments.

Languages

During our French and Spanish lessons, we will continue to build upon our greetings and familiar vocabulary. We will be naming our body parts and learning our number in Spanish.

As part of our rainforest topic, we will be exploring plants. We will look at the function of each part of a flowering plant as well as investigating and observing the functions of roots and stem in supporting plants. We will also set up an experiment to investigate the effects of light on plant growth. During our 'group experiment', we will form predictions, record our results and write a simple conclusion.

> In computing, we are going to look at internet safety and learn how to email safely. We are going to make and edit our own videos to create trailers. We will also be using Scratch to code, learn to tell stories and create simple games.

Religious Education

'What do Hindu's believe God is like?' Through each RE session the children will make sense of, understand the impact of, and make connections between different beliefs.

How you can help

Please continue to read with your child as often as possible, help them to learn their weekly spellings and support them with their times tables. We have set a range of homework tasks for the children to choose from which are related to their rainforest

Thank you for your continued support, Mrs Johnson